

Wolcott Guns Inc.

Range Rules

General Rules:

- Always keep the muzzle pointed in a safe direction down range.
- No loading firearms on shelves. All muzzles must be pointing down range at all times!
- Keep your finger off the trigger and out side of the trigger guard until ready to fire.
- Keep the action open and the firearm unloaded until ready to fire.
- The action is to be opened immediately when the firearm is removed from a case.
- The action must stay open until ready to fire.
- Eye and ear protection must be on before entering the range.
- The range officer has authority at all times.
- The range officer reserves the right to remove you from the range at any time for any reason.
- Range officer must approve all ammunition.
- Steel, tracer, incendiary, gas, or explosive ammunition is NOT permitted.
- Any ammunition the range officer decides is unsuitable for indoor range use is NOT permitted on the range.
- Know how the firearm operates.
- Be sure the firearm and ammunition are compatible.
- Range officer reserves the right to prohibit the use of any firearm that may be unsafe.
- No children less than 12 years of age allowed on range.
- An adult must accompany people under 18 years of age.
- The adult shooting with the minor must have written and signed permission from the parent or guardian.
- Range officer has final word on whether or not any person can shoot on the range.
- No pregnant women allowed on range.
- No food or beverages on the range.
- No smoking on the range.
- No firearms with a muzzle velocity of 3300 feet per second or greater are allowed on 25-yard range.
- No firearms with a velocity below 1000 or greater than 3850 feet per second or greater are allowed on 50-yard range.
- No one under the influence of drugs or alcohol is permitted on the range.
- Persons suspected of or having the appearance of any chemical influence will be removed from the range..
- Black powder & muzzle loading firearms are not permitted.
- Proper paperwork on the firearm is required.
- Only one uncased firearm per lane is allowed at any time.
- A maximum of two people are allowed per lane.
- Only one person at a time may be firing. Only persons who have signed a waiver are allowed in the range.
- Targets must be placed at least 15 feet down range from the shooting point.
- In the event of a cease fire or if the horn sounds, immediately clear your firearm and step back from the line.
- Do not touch your firearm until further instruction.
- Do not leave a loaded firearm unattended. Do not place a firearm on the bench with out unloading it first.
- Do not hand a loaded firearm to another person. Do not change points with a loaded firearm.
- No drawing from holster, hip shooting, or snap shooting is allowed unless range officer has given approval.
- Equipment left unattended is at your own risk. The range is not responsible for any lost or stolen items.
- Do not remove a jammed/malfunctioning firearm from the firing lane.
- If a firearm is malfunctioning lay it down on the bench with the muzzle pointed down range and ask for help.
- Any damage to the range will be the liability of the customer.
- When finished unload and case your firearm.

- If you are using a rental gun make sure the gun is unloaded and the action is open.
- Carry the firearm back to the range officer in the case provided.
- You must use ammunition purchased from Wolcott Guns Inc. in our rental firearms.
- Pick up only your own brass that is behind the firing line. Do not pick up brass in front of the firing line.
- Do not reach over firing line.
- Do not disturb other shooters while picking up your brass.
- Do not pick up brass from another shooters point while they are shooting even if it is your brass.

Ammunition:

The range officer makes the FINAL DECISION on ammunition unsuitable for indoor range use.

The following ammunition is NOT allowed to be used on the range.

- Any other ammunition that has or is armor piercing, incendiary, steel core, tracers, explosive and steel-jacketed are NOT allowed!
- Buck shot, turkey loads, target loads, ect. are NOT allowed!
- Steel shotgun rounds are NOT allowed!
- Exploding targets are NOT allowed!